IN THE CLAIMS

Please amend the claims as follows:

- 1. (Currently amended) A method for controlling a network remotely, comprising: configuring a first control unit inside a first firewall; configuring a <u>proxy</u> server outside the first firewall; and establishing a session between the first control unit and the <u>proxy</u> server, wherein establishing [[a]] <u>the</u> session is executed using an access key.
- 2. (Currently amended) The method of claim 1, further comprising configuring a second control unit inside a second firewall, the <u>proxy</u> server being outside the second firewall.
- 3. (Currently amended) The method of claim 1, wherein configuring the first control unit includes:

receiving the proxy server identification information; generating an access key in the first control unit; and sending the access key and the identification information to the proxy server.

- 4. (Currently amended) The method of claim 3, wherein receiving the <u>proxy</u> server identification information includes receiving a <u>proxy</u> server host name, a <u>proxy</u> server IP address, and a <u>proxy</u> server port number.
- 5. (Currently amended) The method of claim 3, wherein receiving the <u>proxy</u> server identification information includes inquiring the <u>proxy</u> server from the first control unit to obtain the <u>proxy</u> server IP address.
- 6. (Currently amended) The method of claim 1, wherein configuring the <u>proxy</u> server includes:

receiving the first control unit identification information;

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storing the first control unit identification information in the <u>proxy</u> server; adding the first control unit as a first remote device; and exchanging a validation message between the first control unit and the <u>proxy</u> server.

- 7. (Currently amended) The method of claim 1, wherein establishing a session between the first control unit and the <u>proxy</u> server includes coupling through a second firewall, the <u>proxy</u> server being inside the second firewall.
- 8. (Currently amended) The method of claim 7, further comprising connecting between the <u>proxy</u> server and a console, the console being inside the second firewall, the connecting using an IP address facing inside the second firewall.
- 9. (Currently amended) A communications system, comprising:
 - a first enterprise network;
 - a first control unit coupled to the first enterprise network;
 - a first firewall coupled to the first control unit;
 - a public network; and
- a <u>proxy</u> server, <u>located outside the first fire wall</u>, coupled to the public network, the first control unit being configured with <u>proxy</u> server information, the <u>proxy</u> server being configured with first control unit information, the first control unit being further configured to send a first access key to the <u>proxy</u> server, the first control unit and the <u>proxy</u> server configured to establish a communication session based on the first access key, the <u>proxy</u> server to aggregate and store <u>performance data provided by the first control unit</u>.
- 10. (Currently amended) The communications system of claim 9, wherein receiving the <u>proxy</u> server information includes a <u>proxy</u> server host name, a <u>proxy</u> server IP address, and a proxy server port number.
- 11. (Currently amended) The communication system of claim 9, further comprising: a second firewall coupled to the public network;

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a second control unit coupled to the second firewall; and

a second enterprise network coupled to the second control unit, the second control unit being configured with <u>proxy</u> server information, the <u>proxy</u> server being configured with second control unit information, the second control unit being further configured to send a second access key to the <u>proxy</u> server, the second control unit and the <u>proxy</u> server configured to establish a communication session based on the second access key.

- 12. (Currently amended) A communications system, comprising:
 - a first enterprise network;
 - a first control unit [[means]] coupled to the first enterprise network;
 - a first firewall coupled to the first control unit;
 - a public network; and
- a <u>proxy</u> server means coupled to the public network, the first control unit means configured to receive server means identification information, generate a access key in the first control unit means, and send the access key and the identification information to the server means. that includes at least one of a client request handler, a shared request object pool, or a server request handler.
- 13. (Currently amended) The communications system of claim 12, wherein the <u>proxy</u> server [[means]] is configured to receive first control unit [[means]] identification information, store the first control unit [[means]] identification information in the <u>proxy</u> server [[means]], add the first control unit [[means]] as a first remote device, and exchange a validation message between the first control unit [[means]] and the <u>proxy</u> server [[means]].
- 14. (Currently amended) The communications system of claim 13, further comprising:
 - a second firewall coupled to the public network;
 - a second control unit [[means]] coupled to the second firewall; and
- a second enterprise network coupled to the second control unit, the second control unit [[means]] configured to receive <u>proxy</u> server [[means]] identification information, generate a

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access key in the first control unit [[means]], and send the access key and the identification information to the <u>proxy</u> server [[means]].

15. (Currently amended) The communications system of claim 14, wherein the <u>proxy</u> server [[means]] is configured to receive second control unit [[means]] identification information, store the second control unit [[means]] identification information in the <u>proxy</u> server [[means]], add the second control unit [[means]] as a second remote device, and exchange a validation message between the second control unit [[means]] and the <u>proxy</u> server [[means]].

16. (Currently amended) A system communications system, comprising:

a first console configured to generate at least one <u>console</u> request <u>message</u>, the <u>console</u> request <u>message</u> including at least one of a request for network management data, a request for Internet Protocol (IP)-Private Branch Exchange (PBX), or a request for status information;

a proxy server coupled to the first console, the proxy server configured to pool the at least one request, and to provide access from at least one console to the first control unit;

a first firewall coupled to the proxy server; and

a first control unit coupled to the first firewall, the first control unit configured to receive the at least one request from the proxy server, the first control unit further configured to output at least one response corresponding to the at least one request to the proxy server, the proxy server configured to output the at least one response to the first console.

- 17. (Original) The system of claim 16, further comprising a second console coupled to the proxy server, the second console configured to generate at least one other request, the proxy server configured to pool the at least one other request.
- 18. (Original) The system of claim 16, further comprising:

a second firewall coupled to the proxy server; and

a second control unit, the second control unit coupled to the second firewall, the second control unit configured to receive the at least one request from the proxy server, the second control unit further configured to output at least one response corresponding to the at least one

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request to the proxy server, the proxy server configured to output the at least one response to the first console.

- 19. (Original) The system of claim 16, wherein the proxy server includes:
 - a client request handler for receiving a client request from the first console;
- a shared request object pool coupled to the client request handler, the shared request object pool configured to store the at least one request; and
- a server request handler coupled to the shared request object pool, the server request handler configured to read the at least one request from the shared request object pool, the server request handler configured to send the at least one request to the first control unit, the server request handler configured to receive the at least one response, the server request handler configured to output the at least one response to the first console.
- 20. (Original) The system of claim 16, wherein the proxy server includes processorexecutable code, the code performing the steps of:

receiving a client request from the first console; writing the at least one request; reading the at least one request; sending the at least one request to the first control unit; receiving the at least one response; and outputting the at least one response to the first console.

21. (Currently amended) A method for communicating, comprising:

receiving a console request message from a console, the console request message including at least one of a request for network management data, a request for Internet Protocol (IP)-Private Branch Exchange (PBX), or a request for status information;

creating a request object; adding the request object to a pool; and notifying a control unit of the request object.

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(Original) The method of claim 21, further comprising: 22. establishing a data connection with the control unit; receiving a request from the control unit for the request object; sending the request object to the control unit; receiving a response from the control unit based on the request object; and sending the response to the console.